



Rules for EUSA Adult Co-Ed League

General Rules:

- Conduct on the fields should be within the spirit of good sportsmanship.
- The Adult Co-Ed Program was designed as a FUN league for the parents, coaches and friends of EUSA to get together, participate and enjoy friendly games of soccer.
- Individuals utilizing the fields do so at their own risk. EUSA, league operators, the Board, officers and staff, assume no liability for any injuries or accidents which may occur. Please refer to your Liability and Injury Waiver Release Forms.
- No individual will be allowed to participate in any league games, practice session, clinic, open pick-up game or other activities until the following have been completed:
 - Registration Fee Paid
 - A Liability and Injury Waiver Release Form Completed
 - Attendance at SAGE meeting
 - Completion of KIP Form
 - Negative return on a Criminal Background Check
- Games that are cancelled due to poor weather conditions or conditions not under the control of EUSA are generally not rescheduled or guaranteed to be played.
- EUSA reserves the right to refuse play or service to anyone.
- Any fighting will result in permanent banishment from EUSA.

Team Captains:

Team Captains are representatives for the team and are responsible for passing on any information that EUSA needs to communicate to each team. The Team Captain is also responsible for seeing that all team fees are paid on time and ensuring that his or her team is aware of the rules of the game as well as EUSA rules and policies.



Player Registration:

Individuals that sign up will be placed in the EUSA database where other teams may contact you to recruit you for their team. If you still are not on a team, EUSA will create a team from all the individuals in the database if enough players are available.

Team Assignments:

Team Captains will meet 30 days prior to the start of the Season and pick players for their teams. Priority will be given to returning players who have had no disciplinary problems in the prior season for team placement. No player is guaranteed to be placed on the same team season to season. If the team captains unanimously agree that a certain player has demonstrated poor sportsmanship or disciplinary issues, that player will be removed from the database and fees refunded.

Teams will consist of a minimum of 1 female per team. There will be an aggregate age average developed based on registered players so that no one team has an age advantage over another.

LEAGUE RULES:

Equipment:

Teams are required to have matching team shirts with different numbers for each player. All registered players will be provided with a team shirt upon team assignment. Shirts are good for two seasons. If a player is traded to another team, a new team shirt will be ordered. All players will wear cleats and shinguards. Shinguards must be worn under the socks.

Team Rosters:

All team rosters must be finalized by the third week. There will be no new additions or changes after that. Only registered players can play.

At the discretion of EUSA, a team may claim hardship and add one player after the third game. A player may only be added after the third game if an unforeseen circumstance occurs such as but not limited to injury or relocation and a rostered player is unable to play for the remainder of the season. Proof of hardship must be provided in writing. Examples are doctor's notes and employment acceptance letters.

Any player on a roster that is found to be illegal (not registered thru EUSA), will forfeit all games for the team during the season. The team will be placed on probationary warning and any other infraction during the season will cause the team to be banned from the league.



Official Games:

A game is considered “official” after one completed half of play. If there is an injury or other unforeseen circumstances, the current score will stand as official once a half has been played.

Forfeits & Makeups:

Forfeits: If a team shows up to play and the opposing team does not show up, then the team present will win by forfeit. In the case of a forfeited game, players from the teams are normally allowed to use the field to practice, scrimmage, etc.

Forfeitures will be incurred if a team has failed to field the minimum number of players (8 players with a minimum of 1 female) within 10 minutes from the start of the game clock. If at any point during the game a team cannot field 8 players with a minimum of 1 female, the team will forfeit. This includes playing down due to injuries.

A game clock will not stop once it has started and it will not be reset if a team shows up late. Any team no show will result in a 3-0 victory for the opposing team and no rescheduled game will be given.

After the first forfeit, the team that forfeited will receive a warning. The second forfeit will incur a \$90 fine which must be paid to EUSA in full prior to the next scheduled game. If a team forfeits three times in a season, they’ll be pulled from the league; all money paid will be lost, and the team may be in jeopardy of not being allowed to play the following season.

Makeups: If a team is unable to play a scheduled game, the opposing team may choose to accept a 3-0 forfeit. If both teams agree to a make-up, they will be offered possible times from EUSA. It will be the team Captain’s responsibility to coordinate and select one of the available times and confirm the new game time. Failure to do so will result in the game being forfeited. EUSA does not guarantee that all rescheduling requests will be honored.

Sportsmanship:

Individuals are expected to play under control and within the rules of the game, and to the best of their ability to avoid causing injury to themselves and other persons using the field.

EUSA has a ZERO TOLERANCE POLICY to unsportsmanlike behavior. The following activities will result in disciplinary measures which may include suspension, forfeiture of the game, or ejection from the league:

- Persistent use of foul and abusive language
- Persistent infraction of the rules
- Violent conduct, including but not limited to: spitting, threatening, continued rough play, etc



- A team captain or team unable to control a player's actions after warnings are issued

It is the responsibility of each player and the player's team captain to be aware of the total status of their player's infractions.

Referees:

There will be no official referees at the games. All games will be played with a Gentleman's Agreement and individual players and teams will call their own penalties and off-sides.

If a team suspects an illegal player or other illegal activity associated with the other team, they should inform EUSA immediately. If this activity is discovered after the game is completed, the team should file a formal protest to EUSA.

Game Rules:

The rules below are either substituted for, or supplemental to FIFA soccer rules. Any situations not covered below fall under the jurisdiction of FIFA.

Game Length:

Two 35 minute periods with a 10 minute halftime.

Scoring:

No team will run up the score. Maximum score lead is by 6 goals. Any violation of the rule will result in a forfeiture.

Levels of Competition:

EUSA reserves the right to determine if a player is considered too advanced for the league and remove the individual from the team roster. This is done in the spirit of maintaining parity in the league.

Any player 18 years or older is eligible to play in the Adult Co-Ed League.

Co-Ed League Play:

The Co-Ed league requires a minimum of 1 woman on each team. The female player must be present at the start of the game. All teams are expected to play all their players 50% of the time. If a team has no women, the game is forfeited.

Roster:

The minimum roster will be 12 players. If rostered players are unable to play, they may be substituted by other registered guest players from other teams. A team may only use up to 3 guest players per game.



Guest players may not be added after the game starts without the consent of the opposing team. Rostered players can enter the game at any time.

Guest Players:

All Adult Co-Ed teams are allowed guest players as outlined in the above rules.

Kick-Off:

The home team (the first team on the schedule) will defend the goal farthest from the street and will kick-off the first half. The visitors will defend the goal closest to the street and will kick-off the second half. The kick off can go backwards. A goal can be scored directly on a kickoff.

Substitutions:

Substitutions are free and unlimited as long as such substitutions do not interfere with the flow of the game. Furthermore, each and every substitution must wait until the player they are substituting for is off the field before they can enter. Teams that violate this rule will be given a warning for having too many players on the field. If a team has been warned but continues to ignore the rule, then a direct kick will be awarded to the opposing team from the 30 foot mark. Any team that continues to make illegal substitutions after the opposing team is awarded a free kick will forfeit the game.

Teams may substitute for the goalkeeper during play. Players can enter the game at any time during natural play stoppage. Examples are throw ins, corner kicks, goal kicks and prior to kick offs.

Out of Bounds:

- Throw-ins enforced when out of bounds (sidelines)
- Throwing the ball straight into the goal is not a goal. A goal kick is awarded to the opposing team.
- Balls leaving the field of play over the end line result in a goal kick or corner kick.

Free Kicks:

On all free kicks, the defensive team must remain ten feet from the ball until the ball is kicked. After the ball has been placed, the defensive team must retreat (within three seconds) ten feet from the ball. Repeated failure to retreat or failure to retreat after the initial request by the kicker is encroachment and a penalty kick will be awarded.

A kicker has five seconds to take a free kick. Failure to do so will result in a turnover of possession where the opposing team will take the free kick from the same spot.



Slide Tackling:

Slide tackling is not allowed.

Penalty Kicks:

Penalty kicks will be taken from the penalty area near the top of the keeper box. The keeper must stand with heels on the goal line until the kick is taken. The kicker has 5 seconds to make his/her direct kick. If a player does not kick the ball within 5 seconds, then the penalty kick will be taken away and the defense will obtain possession of the ball. The player taking the penalty kick may take as many steps as desired.

Goalkeepers:

After gaining possession of a ball, the goalkeeper must release it within five seconds. The goalkeeper may not pick up a ball that has been intentionally passed to him by a teammate off of that teammate's foot. Any goalkeeper infraction results in a free kick awarded to the opponents at the 30 foot mark. If there is obstruction or inadvertent charging committed against the goalkeeper, a free kick will be awarded. Violent or serious foul play against the goalkeeper will result in player ejection from the league.

Suspensions:

EUSA has a ZERO TOLERANCE POLICY toward fighting. Anyone fighting will be ejected and they will be banned from EUSA permanently. This means that said player cannot participate or be a spectator at EUSA ever again.

Standings:

Teams will receive 3 points for a win, 1 point for a tie and 0 points for a loss. League champion will be determined in the following order:

- The team with the most points
- Least Goals Allowed
- Most Goals Scored

Awards:

No awards will be distributed.

FIFA Rules:

EUSA will follow FIFA rules for all situations not otherwise covered in these rules.

Protest:

Protests must be noted in writing within 24 hours following the game and forwarded to the Director of the Adult League.

Edison United Soccer Association

The League Committee comprising of the Team Captains and the Director of the League will review and have the final authority on all protests. ALL DECISIONS MADE BY THE COMMITTEE ARE FINAL. Only violations of the laws of the game, rules or guidelines of EUSA as published are a matter for protest.

Contact Information:

Please contact EUSA at esusamicro@gmail.com or 908.217.4502.

I, _____ (Print Name clearly) have read and understand the above Rules for EUSA Adult Co-ED League and agree to abide by same.

(Signature)

(Date)

(Witness)

(Date)